Kaiser Permanente Cybersecurity Project – Team Meeting Summary:

**Participants:** Danae O’Connor, Noah Warren, Bailey Hughes, Debra Parcheta

**When:** 11:00am to 12:00pm on 10/2/2023

**Where:** <https://ucdenver.zoom.us/j/9681646314> Meeting ID: 968 164 6314

**Summary:**

All participants came. We discussed that the custom visualization that Splunk uses is locked into JavaScript, HTML, and CSS. Because of this the technology stack will be built using this information as there are no alternatives we have found.

We discussed the creations of several designs to showcase to Vuong on Wednesday (10/4). We have agreed to come up with several designs by tomorrow (10/3) in order to go over potential options to display to Vuong to get an idea of the desired interactions and the start of items like looks which might need some infrastructure now in order to be easier to modify later. The designs are to be posted in Slack so we can access them – the tools to create them do not matter whether it is pen and paper, digital, or some other medium.

We also discussed that we need flow charts in order to see how data will feed in from Splunk into the visualization – primarily the field names and what goes where and any processes it might need.

Went over the Gantt chart – the old one was clunky and hard to assign but the new one has a category for assignments. The colors are there to see what is done, in progress, or is not done.

The primary question we have for Vuong are design questions. We will present the designs we come up with and ask for his likes, dislikes, or preferences. In addition, a question brought up is whether or not the IDs for Tactic and Technique are wanted on the card as well as what exactly the Title field is.

**Action Items:**

Debra – Review the Requirement’s Document at your earliest convenience and notify us when it is read. (No Due date)

Danae – Draw up designs for Cards, Tactic, and Timeline views (Due 10/3).

Noah – Draw up designs for Cards, Tactic, and Timeline views (Due 10/3).

Bailey – Draw up designs for Cards, Tactic, and Timeline views (Due 10/3).